3-D Modelling and Animation
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Royal West Academy

Course description:

3-D Modelling and Animation incorporates technical drawing and digital modelling/animation skills using Sketchup, Tinkercad and Blender.

Additional information

- All students are required to complete their own assignments. Students who knowingly duplicate and submit for evaluation work belonging to another student are subject to significant penalties (loss of marks and notification to parents). This policy applies to both the donor and the recipient of the assignment.
- Students are to be responsible of their success in this course by keeping track of the deadlines and evaluation criteria for each assignment or project. Assignments handed in late with no valid justification will be penalized 20% per school day.
- Students are welcome to work on class related subjects in one of the computer labs often open at lunch.
- Students must respect computer lab etiquette at all times.

Students are to save their files online (Google drive or Onedrive) to avoid unexpected disasters!

Remediation Schedule
Day 1 : 12:30pm – 1:10pm **Day 4 :** 12:30pm – 1:10pm

Evaluation Term 1, Term 2 and 3:

Competencies targeted	Evaluation method	Timeline
C1: Creates personal images C2: Appeciates images	Projects and Assignments using Sketchup, Tinkercad and Blender	By Due Date
Communication to students and parents		**Materials required**
• Students will clearly be informed and must keep track of deadlines as well as criteria of evaluation throughout each term. All assignments are to be submitted through Google Classroom • Parents and students can communicate with me by email at anytime for further inquiries.		Google Classroom Account: The username and password are the same as the EMSB email and password